



We foster an environment where highly productive teams can communicate, cooperate, and innovate in an atmosphere of mutual

Our products are built on the strength and innovation of talented people like you. At Cohu you can be part of a team that works together to advance technology and develop quality products for customers around the world. If you are looking for great opportunities, Cohu may provide just the place for you to explore your potential, accelerate your career and be valued for your contributions.

## **APPLY TODAY**

trust and respect.

Be part of a creative and innovative team by sending your resume to:

Human Resources Department **Cohu Malaysia Sdn. Bhd.** Plot 82, Lintang Bayan Lepas, Bayan Lepas Industrial Park, 11900 Bayan Lepas, Pulau Pinang

Email: <u>Vickie.Luye@cohu.com</u>
Contact: o6-2527588
www.cohu.com/careers

### Location: Bayan Lepas, Penang

The Software Quality Assurance Engineer is responsible for defining and running SQA test passes, perform regression testing of the software, perform sanity checking of the software, contribute to defining and implementing automation techniques to reduce SQA test pass cycle times, and responsible for the installation, set-up, and administration of automation testing platforms.

# **Software Quality Assurance Engineer**

#### **KEY RESPONSIBILITIES:**

- Write test plans based on requirements.
- Write unit tests in C++.
- Automate software tests for an Automated Test Equipment system.
- Review tests written by teammates.
- Perform manual testing of complex software.
- Perform SQA testing of software releases for various hardware platforms, and configurations. The resulting pass/failure analysis is then driven to resolution.

## **REQUIREMENTS:**

- Degree in Computer Science.
- 5 years of relevant working experience.
- Familiarity with Linux is a plus.
- Software automation and manual testing experience.
- Knowledge of Python and C++.
- Knowledge of software quality assurance practices and tools.
- Strong English communications skills verbally and written.

